

EECS3311 Software Design (Fall 2020)

Q&A - Lecture Series W4

Tuesday, October 5

One-Directional Subset Relation Suffices?

Exercise: Write two postcondition tests.

```
all_positive_values (a: ARRAY[INTEGER]): ARRAY[INTEGER]
```

require

no_duplicates: ??

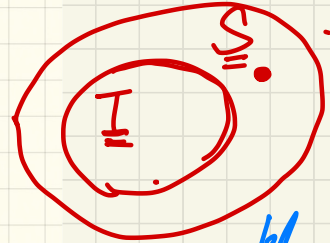
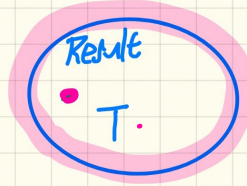
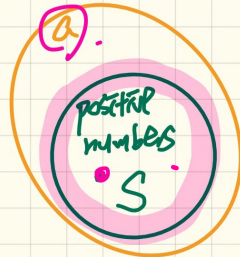
ensure

across Result is x

all

x > 0

end



$$S = T \equiv (\forall x | x \in S \Rightarrow x \in T) \wedge (S \subseteq T)$$

$$\wedge (x \in T \Rightarrow x \in S) \wedge (T \subseteq S)$$

EXERCISE
 what if we only check having this only is not sufficient

~~all_pos_in_a_and_also_in_result:
 across a is x
 all x > 0 implies Result.has(x) end.~~

~~all_num_in_result_pos_and_in_a:
 across Result is x
 all x > 0 and a.has(x) and~~

$S = T$
Witness

T smaller than what it should be.

Result: $\langle\langle 2 \rangle\rangle$



wrong \rightarrow no postcondition violation \rightarrow wrong output

all_pos_val ($\langle\langle -1, 2, 3, -2 \rangle\rangle$)

`all_positive_values (a: ARRAY[INTEGER]): ARRAY[INTEGER]`

require

`no_duplicates: ??`

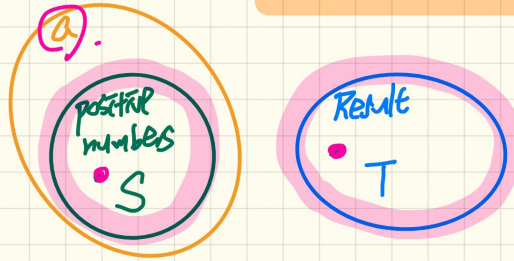
ensure

across Result is x

all

`x > 0`

end



$$S \subseteq T \equiv (\forall x | x \in S \Rightarrow x \in T) \quad S \subseteq T$$

$$x \in T \Rightarrow x \in S \quad T \subseteq S$$

all_pos_in_a_also_in_result:

across a is x

all x > 0 implies Result.has(x) and

all_num_in_result_pos_and_in_a:

across Result is x

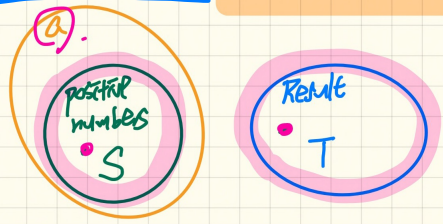
all ~~x > 0~~ a.has(x) and

2-

Complete?

```

all_positive_values(a: ARRAY[INTEGER]): ARRAY[INTEGER]
  require
  no_duplicates: ??
  ensure
  across Result is x
  all
  x > 0
  end
  
```



a.count = old a.count
 and
 across 1..1 a.count \rightarrow i
 all a[i] \sim (old a.d_t)[i]
 end
 a \sim old (F)
 a.deep twin
 a.force(-..)
 depends on a object comparison

$$S \subseteq T \equiv (\forall x | x \in S \Rightarrow x \in T) \quad S \subseteq T$$

$$x \in T \Rightarrow x \in S \quad T \subseteq S$$

all_pos_in_a_also_in_result:
 across a is x
 all x > 0 implies Result.has(x) and-

all num in result pos and
 in a:
 across Result is x
 all x > 0 and a.has(x) and

If we keep the original postcondition, then in the pink postcondition that we are adding is it still necessary to check that every member of Result is positive?

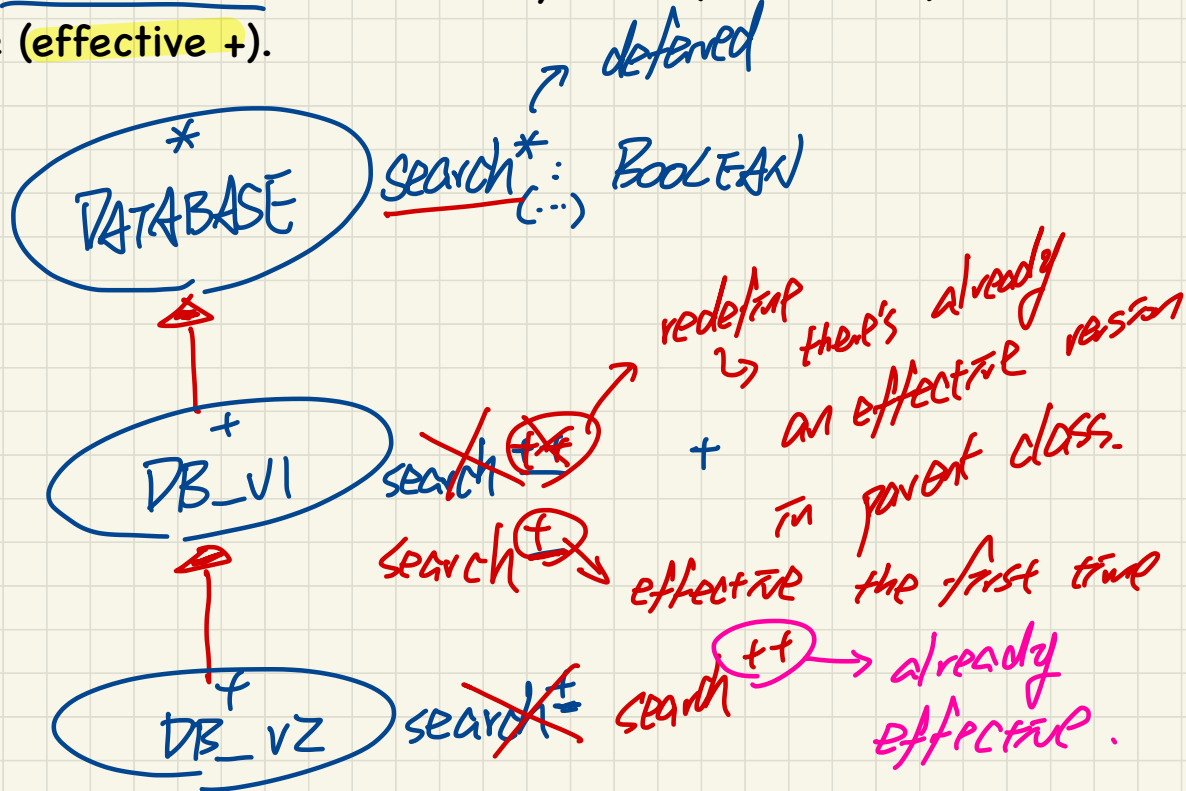
a.obj-comp F

Also, should we not also check that every member of 'a' was unchanged to fully have a complete postcondition? Something like:

"a.count = (old a.count) and then across 1 .. a.count is i all a[i] \sim (old a.twin)[i]"

Effective (+) vs. Redefined (++)

when I have a defer routine* (defer class), could I directly (redefine ++) this routine in another class In Eiffel? cuz normally after (redefine ++)
the routine will become (effective +).



Clarification of Notation

Could you clarify the **set membership**; when we are referring to a relation you used a colon to refer to the set membership.

But in this example

$\forall s : S; t_1 : T; t_2 : T \bullet (s, t_1) \in f \wedge (s, t_2) \in f \Rightarrow t_1 = t_2$

$t : \text{Int}$
 $t \in \text{Int}$

you are using the colon to refer to set membership of elements not relations (s is element of S, t1 and t2 are elements of T).

To be consistent with the format should it not be:

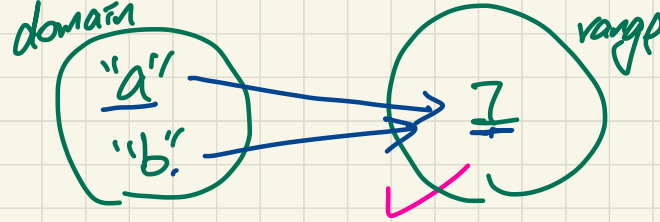
$\forall s \in S; t_1 \in T; t_2 \in T \bullet (s, t_1) \in f \wedge (s, t_2) \in f \Rightarrow t_1 = t_2$

Also rather than semicolon separating the variables is it okay if we use commas (makes it easier to read)?

$\forall s \in S, t_1 \in T, t_2 \in T \bullet (s, t_1) \in f \wedge (s, t_2) \in f \Rightarrow t_1 = t_2$

acceptable.

FUN vs REL



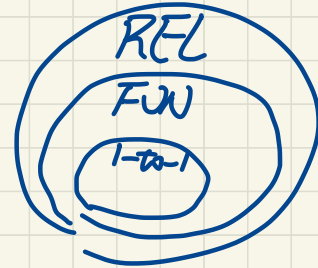
REL ✓

FUN ✓

To clarify, REL refers to relationships between sets, and FUN refers to a special case of a set? Is that definition correct?

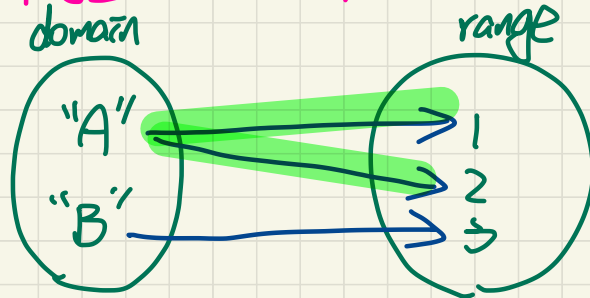
INT ✗

REL



✓ ① $f \in \text{FUN} \Rightarrow f \in \text{REL}$

✗ ② $f \in \text{REL} \Rightarrow f \in \text{FUN}$



valid relation
not a valid function

Constructing a REL

How to use loops to create tuples in the constructor

(so this is the case when we don't know the elements from before.

So if I have two test cases one can have 2 (value,key) pairs while the other could have 4 (value,key) pairs).

Can you please provide an example?

Starter test in Lab2?

③ create Result.make_empty

[Result.extend(\downarrow)

[\downarrow]
key value

① create Result.make_from_array($\ll \dots \gg$)

② create a.make_empty

go over the DBs and put tuples into a

[loop]

create Result.make_from_array(a).

Use of Commands vs. Queries

Commands should be used when implementing a model, and Queries should be used when using contracts. Why?

Can't there be instances where one would use commands in queries such as during post-conditions?

override_by (...)] Command
overridden_by (...) : like current] query.

ensure .
→ model.override_by (k , v) X not competing .
model.overridden_by (...) . ✓

REL Operations

Say $r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$

- **r.domain_restricted(ds)**: sub-relation of r with domain ds .
 - $r.\text{domain_restricted}(ds) = \{ (d, r) \mid (d, r) \in r \wedge d \in ds \}$
 - e.g., $r.\text{domain_restricted}(\{a, b\}) = \{(a, 1), (b, 2), (a, 4), (b, 5)\}$
- **domain_subtracted(ds)**: sub-relation of r with domain not ds .
 - $r.\text{domain_subtracted}(ds) = \{ (d, r) \mid (d, r) \in r \wedge d \notin ds \}$
 - e.g., $r.\text{domain_subtracted}(\{a, b\}) = \{(c, 6), (d, 1), (e, 2), (f, 3)\}$
- **r.range_restricted(rs)**: sub-relation of r with range rs . (1, 3)
 - $r.\text{range_restricted}(rs) = \{ (d, r) \mid (d, r) \in r \wedge r \in rs \}$
 - e.g., $r.\text{range_restricted}(\{1, 2\}) = \{(a, 1), (b, 2), (d, 1), (e, 2)\}$
- **range_subtracted(rs)**: sub-relation of r with range not rs . (f, 3)
 - $r.\text{range_subtracted}(rs) = \{ (d, r) \mid (d, r) \in r \wedge r \notin rs \}$
 - e.g., $r.\text{range_subtracted}(\{1, 2\}) = \{(c, 3), (a, 4), (b, 5), (c, 6)\}$

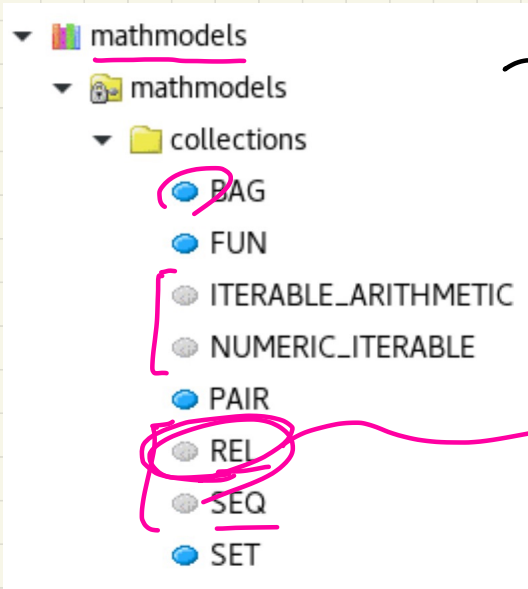
Could you please clarify math **domain_subtracted** and **range_subtracted**.

From the example used in the slides, if $\{(d, r) \mid (d, r) \in r \wedge d \notin ds\}$ isn't $(c, 3)$ also supposed to be part of the set for **domain_subtracted**?

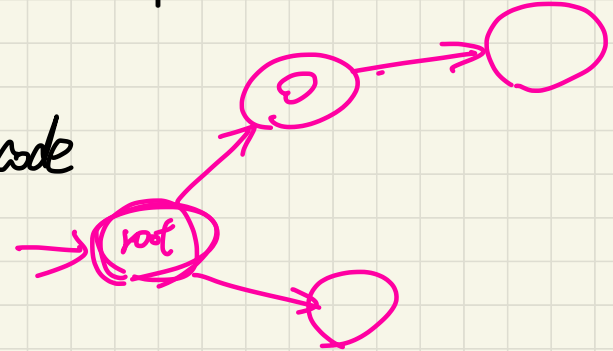
The same goes for **range_subtracted**. If $\{(d, r) \mid (d, r) \in r \wedge r \notin rs\}$, isn't $(f, 3)$ supposed to be a part of the set?

Grey vs. Blue Class Icons in EStudio

Why is the REL class icon in **grey**? Typically the icon for a class in Eiffel is a **blue circle**, and if it's deferred there's a red star on top. Same with SEQ and some other classes in mathmodels.



→ from the W4 source code



not reachable from the root class.

Missing Invariant BIRTHDAY?

In the Source code provided, I checked the birthday class and I didn't see anything that would stop me from creating someone's birthday on 31st November (which doesn't exist).

↳ add class invariant.

So Is this a flaw in the implementation or am I missing something?

Exercise Solution

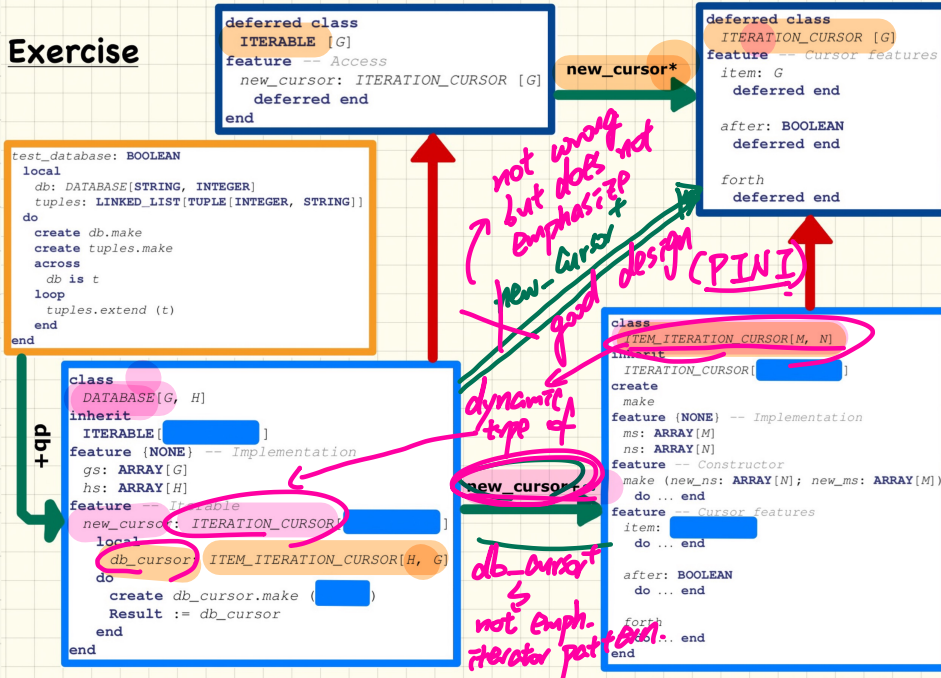
Can you please provide the answers to the exercise of abstraction with Trees and Lists/Arrays (How do we convert imp to model when we have trees and also when we have arrays/lists)?

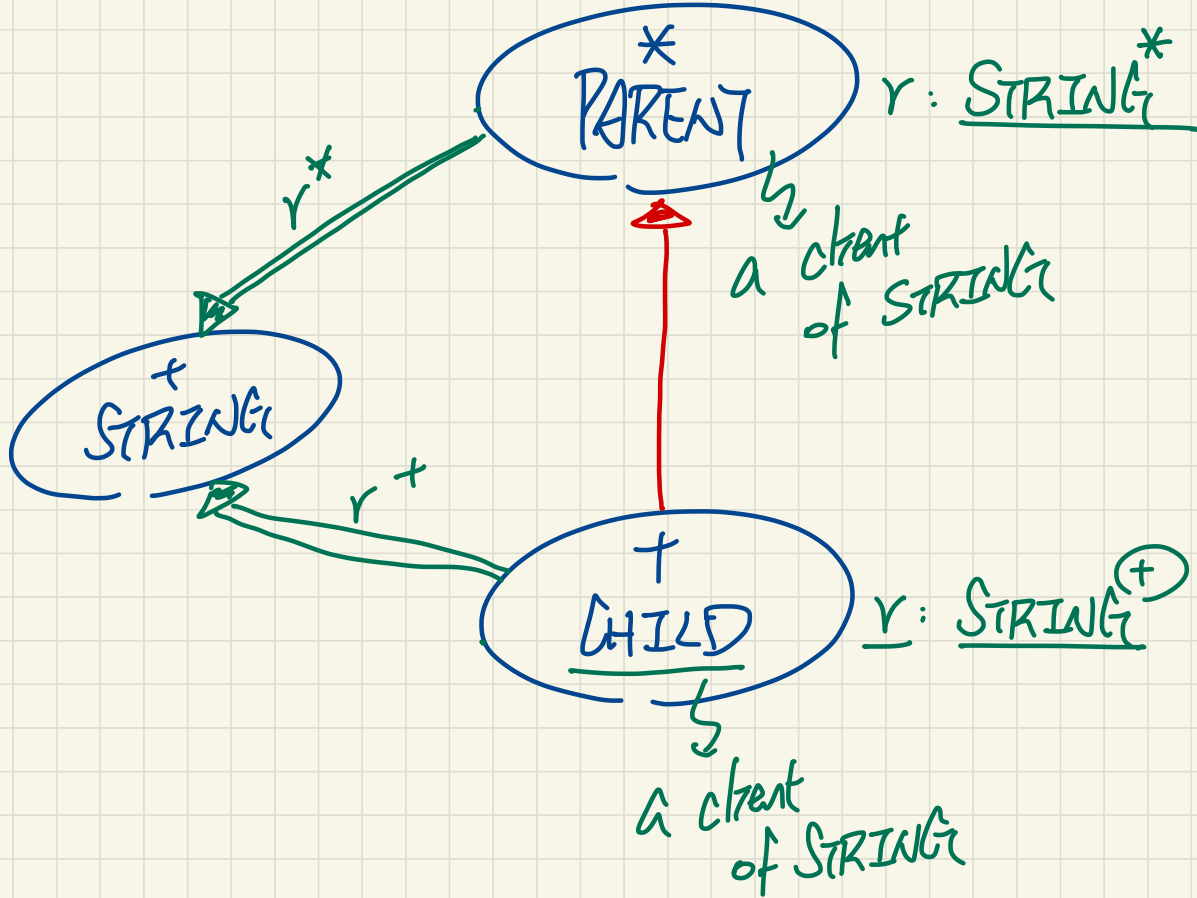
Supplier Type

Could you explain why `DATABASE[G, H]` has a **client-supplier relation** (in the purple rectangle) with **ITEM_ITERATION_CURSOR[M, N]** rather than **ITERATION_CURSOR[G]**?

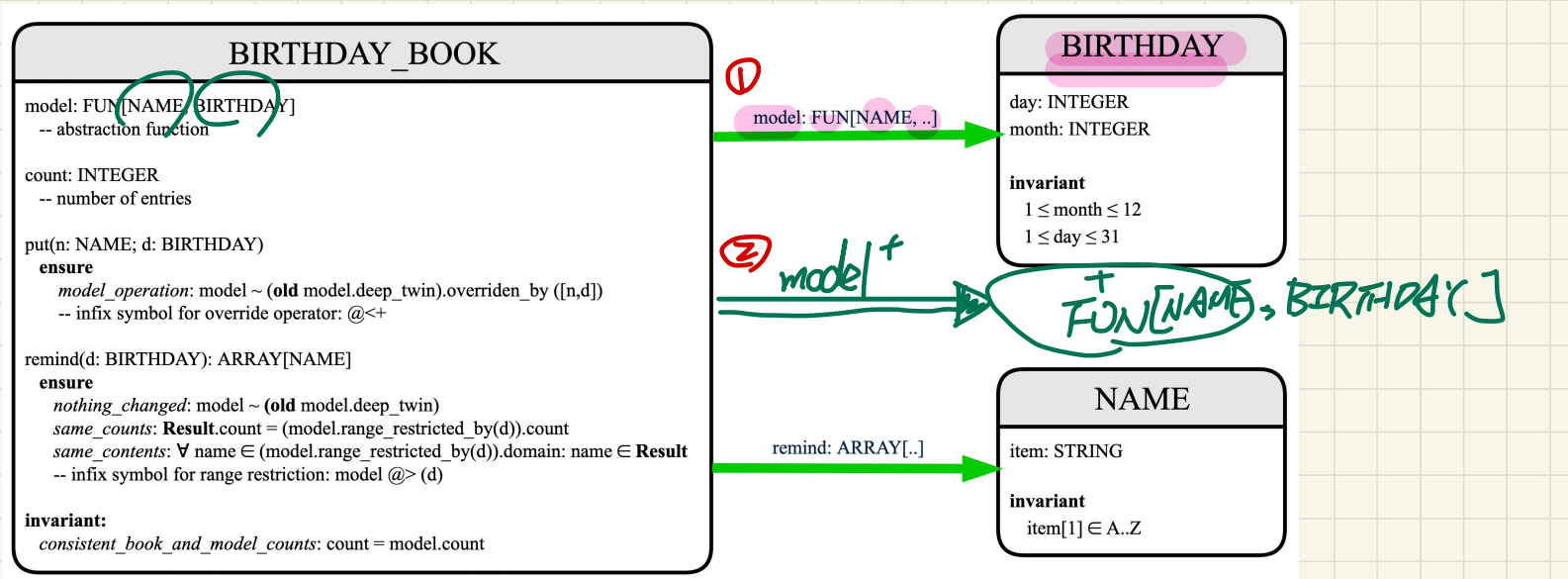
The `new_cursor` feature in the database class is of the deferred type `iteration_cursor`. I understand the `+` is next to `new_cursor` because the green arrow is pointing to an effective class, but why is it pointing to it in the first place?

Exercise





Showing model in Design Diagram

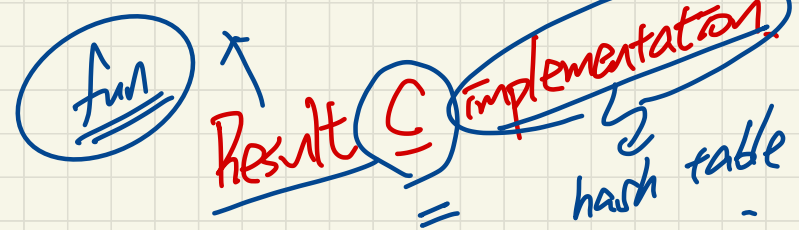


What would this diagram look like if for model, we wanted to emphasize FUN?

Would the arrow labelled "model" point to the FUN class, and would the FUN class then have a client-supplier relation with BIRTHDAY and NAME?

Predicate to Eiffel

imp. item (x.first) ~ x.second.



I understand the mathematical representation of the postcondition for same_contents, but I still don't understand how to write it in eiffel?

```

BIRTHDAY_BOOK
model: FUN[NAME, BIRTHDAY]
-- abstraction function
do
-- promote hashtable to function
ensure
same_counts: Result.count = implementation.count
same_contents:  $\forall$  (name, date)  $\in$  Result. (name, date)  $\in$  implementation
end
    
```

across Result is x

all implementation has key (x.first)

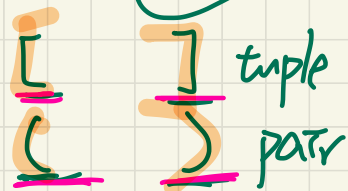
end and implementation item (x.first) ~ x.second

function

hash table

x-

x



x.key x (x.first) key
 x.value x (x.second)

create {PAIR}.make_pair ([2, 3])

[1, 2]
~~(k, v)~~

PAIR(x)

Declaring Generic Parameters

```
class
  MY_ITERATION_CURSOR[G]
inherit
  ITERATION_CURSOR[ TUPLE[STRING, G] ]
feature -- Constructor
  make (ns: ARRAY[STRING]; rs: ARRAY[G])
    do ... end
feature {NONE} -- Information Hiding
  cursor_position: INTEGER
  names: ARRAY[STRING]
  records: ARRAY[G]
feature -- Cursor Operations
  item: TUPLE[STRING, G]
    do ... end
  after: Boolean
    do ... end
  forth
    do ... end
```

cannot be a
used name
to declare a
new gen. parameter -

When declaring the class for iteration cursor in the picture below, shouldn't we also have STRING in the square brackets?

Is the following correct: class

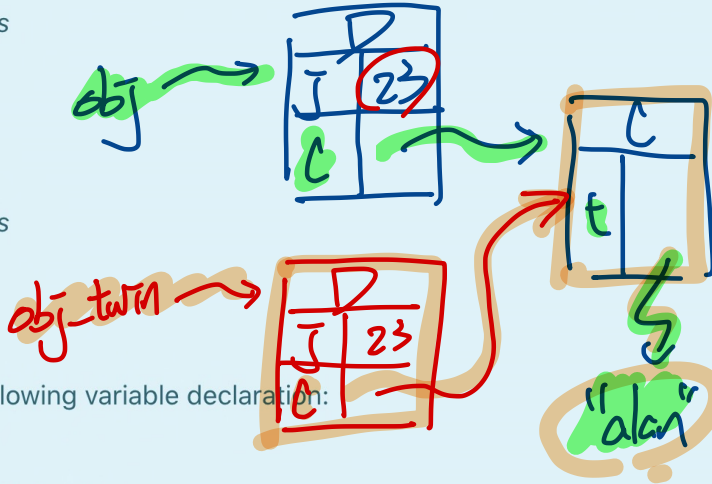
```
MY_ITERATION_CURSOR[STRING, G]
```

Object Copying, old Expressions, Aliasing

Consider the following two classes (where you can assume that their constructors `make` properly initialize the attribute values):

```
→ class C
  feature -- attributes
    t: STRING
  end
```

```
→ class D
  feature -- attributes
    j: INTEGER
    c: C
  end
```



Now assume the following variable declaration:

```
obj: D
```

And the following initialization:

```
create obj.make
```

Now, for each of the following Boolean expressions, determine its value.

<code>obj = obj.deep_twin</code>	false	↕
<code>obj.c.t = obj.c.twin.t</code>	true	↕
<code>obj.j = obj.twin.j</code>	true	↕
<code>obj.c.twin.t = obj.twin.c.t</code>	true	↕
<code><u>obj.c.t = obj.twin.c.t</u></code>	true	↕
<code>obj.c.j = obj.c.deep_twin.j</code>	It does not compile	↕
<code>obj = obj.twin</code>	false	↕
<code>obj.j = obj.deep_twin.j</code>	true	↕
<code>obj.c = obj.twin.c</code>	true	↕
<code>obj.c.t = obj.deep_twin.c.t</code>	false	↕
<code>obj.c = obj.deep_twin.c</code>	false	↕

tn : TREE_NODE [K , V]

① create { PAIR [k , v] } . make (tn.key , tn.value) .

② create { PAIR [k , v] } . make_from_tuple ([tn.key, tn.value])

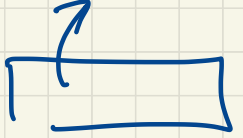
$(t.key, t.value)$ $\xrightarrow{\text{tuple}}$ $(tn.key, tn.value)$


diagram

ENSURE.

~~local
;
do~~

ENSURE

① across _____ is 

② attached _____ as 
;
↓